

Media Design, Minor

Media Design Minor

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<https://ideate.cmu.edu> (<http://ideate.cmu.edu>)

Double-Counting

Students may double-count up to two of their *Media Design* minor courses toward requirements for other majors or minors.

Overview

The IDeATe *Media Design* minor invites students on a wide-ranging exploration of the digital media landscape, offering an opportunity to embrace the full breadth of media arts disciplines within the IDeATe network.

The flexibility inherent in the *Media Design* minor allows students to create a learning pathway that mirrors their unique interests, integrating elements from the other IDeATe minors. This approach makes it an ideal option for students who wish to experience the broad tapestry of digital media arts or those yet to pinpoint their exact focus within this dynamic field. The *Media Design* minor therefore cultivates versatile media practitioners, ready to innovate within the diverse and rapidly evolving digital media arena.

Learn to:

- Design experiences across various platforms, from mobile devices and internet services to performances and large-scale installations
- Understand how technology and content relate
- Innovate within the rapidly evolving digital media arena

The minor in *Media Design* is offered by the School of Art as part of the Integrative Design, Arts and Technology (<https://ideate.cmu.edu/>) (IDeATe) network.

Curriculum

Media Design Minor Minimum of 45 Units

One Computing Course - Minimum of 9 Units

		Units
15-104	Introduction to Computing for Creative Practice	10
15-110	Principles of Computing	10
15-112	Fundamentals of Programming and Computer Science	12
60-212	Intermediate Studio: Creative Coding	12

One IDeATe Portal Course - Minimum of 9 Units

62-150	IDeATe Portal: Introduction to Media Synthesis and Analysis Sections A, B, or C	10
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IDeATe Media Design Courses - Minimum of 27 Units

15-294	Rapid Prototyping Technologies	5
15-394	Intermediate Rapid Prototyping	5
16/54-375	IDeATe: Robotics for Creative Practice	10
24-672	Special Topics in DIY Design and Fabrication	12
51-236	Information Design	9
51-400	Transition Design	9
53-312	Guest Experience in Theme Park Design	9
54-399	Decoding Media	9
60-110	Foundations: Time-Based Media	10
60-428	Advanced ETB: Drawing with Machines	12
62-423	IDeATe Inclusive Design Studio: From Interview to Product w Physical Computing	10
62-478	IDeATe: digiTOOL	9
67-240	Mobile Web Design & Development	9
76-374	Mediated Narrative	9
82-285	Podcasting: Language and Culture Through Storytelling	9

Additional course options as available. Please refer to the IDeATe website for courses for the current and upcoming semester.