School of Computer Science

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Guy Bielloch, Associate Dean for Undergraduate Education
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Location: GHC 4115
www.cs.cmu.edu/undergraduate-programs (http://www.cs.cmu.edu/undergraduate-programs/)

Carnegie Mellon founded one of the first Computer Science departments in the world in 1965. As research and teaching in computing grew at a tremendous pace at Carnegie Mellon, the university formed the School of Computer Science at the end of 1988. Carnegie Mellon was one of the first universities to elevate Computer Science into its own academic college at the same level as the Mellon College of Science and the College of Engineering. Today, the School of Computer Science consists of seven departments and institutes, including the Computer Science Department that started it all, along with the Human-Computer Interaction Institute, the Institute for Software Research, the Computational Biology Department, the Language Technologies Institute, the Machine Learning Department, and the Robotics Institute. Together, these units make the School of Computer Science a world leader in research and education. Recently, the School of Computer Science launched two new undergraduate majors: Computational Biology and Artificial Intelligence. These new majors, along with the highly-ranked Computer Science major, give students the School of Computer Science distinct paths in the field of computing with ample opportunities in industry and advanced research.

The School of Computer Science offers the following majors and minors:

- B.S. in Artificial Intelligence
- B.S. in Computational Biology
- B.S. in Computer Science
- Bachelor's in Computer Science and Art (joint with the College of Fine Arts)
- Additional major in Computational Biology
- Additional major in Computer Science
- Additional major in Human-Computer Interaction
- Additional major in Robotics
- Minor in Computer Science
- Minor in Computational Biology
- Minor in Human-Computer Interaction
- Minor in Language Technologies
- Minor in Machine Learning
- Minor in Neural Computation
- Minor in Robotics
- Minor in Software Engineering

Information for these majors and minors can be found through the navigation menu or through the links below:

- Artificial Intelligence (http://coursecatalog.web.cmu.edu/schools-colleges/schoolofcomputerscience/artificialintelligence/) (B.S. degree)
- Computational Biology (http://coursecatalog.web.cmu.edu/schools-colleges/schoolofcomputerscience/undergraduatecomputationalbiology/) (B.S. degree, additional major, minor)
- Computer Science (http://coursecatalog.web.cmu.edu/schools-colleges/schoolofcomputerscience/undergraduatecomputerscience/) (B.S. degree, additional major, minor)
- SCS additional majors and minors (http://coursecatalog.web.cmu.edu/schools-colleges/schoolofcomputerscience/addmajorsandminors/)

Students who apply to, and are directly admitted into, the School of Computer Science can choose between three primary majors: Artificial Intelligence, Computational Biology or Computer Science. Students admitted into the School of Computer Science and the College of Fine Arts are also given the option to pursue a Joint major in Computer Science and Art. Suitably prepared students from other Carnegie Mellon colleges are eligible to apply for internal transfer to the School of Computer Science (for Computational Biology or Computer Science) and will be considered for transfer if grades in specific requirements are sufficiently high and space is available. Computation-oriented programs are also available within the Mellon College of Science, the Dietrich College of Humanities and Social Sciences, the College of Engineering and the College of Fine Arts.

Policies & Procedures

Academic Standards and Actions

Grading Practices

Grades given to record academic performance in SCS are detailed under Grading Practices at Undergraduate Academic Regulations (http://coursecatalog.web.cmu.edu/servicesandoptions/undergraduateacademicregulations/).

Dean's List with High Honors

SCS recognizes each semester those undergraduates who have earned outstanding academic records by naming them to the Dean's List with High Honors. The criterion for such recognition is a quality point average of at least 3.75 while completing a minimum of 36 factorable units and earning no incomplete grades.

Academic Actions

In the first year, quality point averages below 1.75 in either semester invoke an academic action. For all subsequent semesters an academic action will be taken if the semester quality point average or the cumulative quality point average (excluding the first year) is below 2.00.

**Probation:** The action of probation will be taken in the following cases based on GPA:

1. One semester of the first year is below 1.75 QPA;
2. The semester QPA of a student in good standing beyond the first year falls below 2.00.

The term of probation is one semester as a full-time student. First year students are no longer on probation at the end of the second semester if the second semester's QPA is 1.75 or above. Students in the third or subsequent semester of study are no longer on probation at the end of one semester if the semester QPA and cumulative QPA (excluding the first year) are 2.00 or above.

**Probation Continued:** A student who has had one semester on probation and is not yet meeting minimum requirements but whose record indicates that the standards are likely to be met at the end of the next semester of study is occasionally continued on probation. This action is normally taken only when a student's semester QPA is above 2.0 but their cumulative QPA is not yet above 2.0.

**Suspension:** A student who does not meet minimum standards based on GPA at the end of one semester of probation will be suspended:

1. A first year student will be suspended if the GPA from each semester is below 1.75.
2. A student on probation in the third or subsequent semester of study will be suspended if the semester GPA is below 2.00.

The minimum period of suspension is one academic year (two non-summer semesters). At the end of that period a student may return to campus (on probation) by:

1. Completing a Return from Leave form from the HUB, and
2. Submitting an additional written statement to the SCS Assistant Dean for Undergraduate Education, minimum one page, that outlines what the student did while on leave to address the issues that led to the suspension and that would indicate future success on return, and
3. (optional) submitting up to two letters of support from individuals supporting the student's return, and
4. Written approval from the student's academic advisor and the Assistant Dean for Undergraduate Education, in consultation with the Office of Student Affairs and the Office of International Education as appropriate.

Students who have been suspended or have withdrawn are required to absent themselves from the campus (including residence halls and Greek houses) within a maximum of two days after the action and to remain off the campus for the duration of the time specified. This action includes debarment from part-time or summer courses at the university for the duration of the period of the action. Although suspended students may not hold student jobs, students on academic suspension may, under certain circumstances, have a non-student job with the university. Students on disciplinary or administrative suspension may not.
Undergraduate students admitted to colleges at CMU other than SCS and wishing to transfer from one SCS major to another SCS major may do so by applying for transfer by mid-semester break during the semester the transfer is desired. These students should consult with their academic advisor and the SCS Assistant Dean for Undergraduate Education. In addition, the student must also supply a letter that explains the reason for the leave, the actions that were performed during the leave to prepare the student for a successful return, and a description of the on-campus resources, if required, that would be used by the student in order to increase the likelihood of success. Students returning from a leave are also encouraged to provide up to two letters of support from people close to the student (e.g. family, friends, clergy, teachers, coaches, others as appropriate). Requests to return are reviewed by the student’s academic advisor, the Assistant Dean and the Student Affairs liaison to determine eligibility and any resources that need to be put into place to assist the student upon return. Contact the CS Undergraduate Office for more information.

Internal Transfer

First year students admitted to SCS are considered undeclared during their first year. These students declare their SCS major in the second semester of their freshman year. SCS students who wish to transfer from one SCS major to another SCS major may do so by applying for transfer by mid-semester break during the semester the transfer is desired. These students should consult with their academic advisor and the program director of the intended major for more information about specific course requirements and academic plans. Internal SCS transfers do not have any grade requirements. Transfers are approved based on demonstrated interest, ability, and available space in the intended major.

Transfer into SCS / Dual-Degree

Undergraduate students admitted to colleges at CMU other than SCS and wishing to transfer to Computer Science or pursue a dual degree in Computer Science should consult with the SCS Assistant Dean for Undergraduate Education during their first year. Students wishing to transfer to Computational Biology or pursue a dual degree in Computational Biology should consult with the Assistant Department Head for Education in the Computational Biology Department during their first year. Students who have been dropped are required to absent themselves from the campus (including residence halls and Greek houses) within a maximum of two days after the action.

Other Actions: In addition to academic actions based on QPA, the Associate Dean for Undergraduate Education may place students on probation, or subsequent suspension, if they do not demonstrate reasonable progress through the core curriculum of their major (e.g., not completing a core class after 3 attempts, not completing the required 100-level core courses by the end of the sophomore year, etc.). Students are encouraged to consult with their academic advisor about any concerns with regard to lack of progress in their chosen SCS major. The relation indicated above between probation, suspension and drop is nominal. In unusual circumstances, SCS College Council may suspend or drop a student without prior probation.

Return from Leave of Absence

SCS undergraduate students may elect to take a leave of absence for a variety of reasons, after consultation with their academic advisor. Students returning from a leave of absence are required to submit a Return from Leave of Absence form to their academic advisor for approval by the student's academic advisor and the SCS Assistant Dean for Undergraduate Education. In addition, the student must also supply a letter that explains the reason for the leave, the actions that were performed during the leave to prepare the student for a successful return, and a description of the on-campus resources, if required, that would be used by the student in order to increase the likelihood of success. Students returning from a leave are also encouraged to provide up to two letters of support from people close to the student (e.g. family, friends, clergy, teachers, coaches, others as appropriate). Requests to return are reviewed by the student’s academic advisor, the Assistant Dean and the Student Affairs liaison to determine eligibility and any resources that need to be put into place to assist the student upon return. Contact the CS Undergraduate Office for more information.

Graduation Requirements

1. A requirement for graduation is the completion of the program specified for a degree with a cumulative quality point average of 2.00 or higher for all courses taken after the first year.
2. Students must be recommended for a degree by the faculty of SCS.
3. A candidate for the bachelor's degree must complete at the University a minimum of four semesters of full-time study, or the equivalent of part-time study, comprised at least 180 units of course work.
4. Students will be required to have met all financial obligations to the university before being awarded a degree.

This is a permanent severance. Students who have been suspended and who fail to meet minimum standards in the semester that they return to school will be dropped. Students who have been dropped are required to absent themselves from the campus (including residence halls and Greek houses) within a maximum of two days after the action.

External Transfer

A student currently enrolled at another university or college who wishes to transfer to SCS should first apply through the Office of Admission. If the Office of Admission believes the applicant meets admission guidelines, the student’s record is sent to SCS for evaluation. Admission is based on seat availability, overall academic performance and course rigor from the student’s current institution, ability to complete the rigorous SCS program on time, and the application material including recommendations and reflection essay. It is important to note that extremely few external transfers are admitted to the SCS program at Carnegie Mellon University. At this time, no transfers will be allowed into the Artificial Intelligence program for non-CMU students. External transfers who are admitted for Computer Science or Computational Biology may not subsequently transfer into the Artificial Intelligence program due to high demand within CMU.

Science and Engineering

All undergraduate degrees in the School of Computer Science include depth in their particular field of study but also breadth through the general education requirements. General education requirements are part of SCS degrees to give students an opportunity to learn more about the world from scientific and humanistic points of view. These additional skills are useful for graduates since computing is often embedded in domains that are not entirely within the bounds of computing. SCS students will need to use their computing skills to solve problems alongside scientists and engineers, artists, social and cognitive scientists, historians, linguists, economists and business experts, and SCS students will need to communicate effectively and understand the ethical implications of their work. The general education requirements help SCS students gain this broad perspective so they can work well in a wide variety of domains.

Science and Engineering

All candidates for a B.S. degree in the School of Computer Science must complete a minimum of 36 units offered by the Mellon College of Science and/or the College of Engineering (CIT).

Artificial Intelligence and Computer Science majors

For Computational Biology majors, consult the Computational Biology (http://coursecatalog.web.cmu.edu/schools-colleges/schoolofcomputerscience/undergraduatecomputerbiology/) program page for specific science and engineering requirements. The required science and engineering courses for the Computational Biology major also satisfy the General Education requirement for SCS.
For Artificial Intelligence and Computer Science majors, four courses in science and engineering are required, 9 units or more for each course, at least one course must have a laboratory component and at least two courses must be from the same department.

Non-lab courses that can be taken by AI and CS majors to satisfy this requirement are given in the list below. (Consult your academic advisor for additional choices available each semester.)

02-223 Personalized Medicine: Understanding Your Own Genome (can be paired with a course in Biology 03-xxx for two courses in one department) 9
03-121 Modern Biology 9
03-125 Evolution 9
03-132 Basic Science to Modern Medicine 9
03-133 Neurobiology of Disease 9
06-100 Introduction to Chemical Engineering 12
06-221 Thermodynamics 9
09-105 Introduction to Modern Chemistry I 10
09-106 Modern Chemistry II 10
09-217 Organic Chemistry I 9
09-218 Organic Chemistry II 9
09-225 Climate Change: Chemistry, Physics and Planetary Science 9
12-100 Exploring CEE: Infrastructure and Environment in a Changing World 12
12-201 Geology 9
18-100 Introduction to Electrical and Computer Engineering 12
18-220 Electronic Devices and Analog Circuits 12
18-240 Structure and Design of Digital Systems 12
24-101 Fundamentals of Mechanical Engineering 12
24-231 Fluid Mechanics 10
24-261 Statics 10
24-351 Dynamics 10
33-114 Physics of Musical Sound 9
33-120 Science and Science Fiction 9
33-121 Physics I for Science Students 12
or 33-151 Matter and Interactions I 9
33-142 Physics II for Engineering and Physics Students 12
or 33-152 Matter and Interactions II 9
33-224 Stars, Galaxies and the Universe 9
42-101 Introduction to Biomedical Engineering 12
42-202 Physiology 9
42-341 Introduction to Biomechanics 9
85-219 Biological Foundations of Behavior (can be paired with a course in Biology 03-xxx for two courses in one department) 9

At present, courses meeting the lab requirement are:

02-261 Quantitative Cell and Molecular Biology Laboratory (can be paired with a course in Biology 03-xxx for two courses in one department) 9
03-124 Modern Biology Laboratory 9
09-101 Introduction to Experimental Chemistry (This 3 unit lab together with 09-105 satisfies the lab requirement.) 3
09-221 Laboratory I: Introduction to Chemical Analysis 12
27-100 Engineering the Materials of the Future 12
33-104 Experimental Physics 9
42-203 Biomedical Engineering Laboratory 9
85-310 Research Methods in Cognitive Psychology 9
85-314 Cognitive Neuroscience Research Methods 9

The following MCS and CIT courses cannot be used to satisfy the Science and Engineering requirement:

03-511 Computational Molecular Biology and Genomics 9
03-512 Computational Methods for Biological Modeling and Simulation 9
06-262 Mathematical Methods of Chemical Engineering 12
09-103 Atoms, Molecules and Chemical Change 9
09-231 Mathematical Methods for Chemists 9
12-271 Introduction to Computer Application in Civil & Environmental Engineering 9
18-090 Twisted Signals: Multimedia Processing for the Arts 10
18-200 ECE Sophomore Seminar 1
18-202 Mathematical Foundations of Electrical Engineering 12
18-213 Introduction to Computer Systems 12
18-345 Introduction to Telecommunication Networks 12
18-411 Computational Techniques in Engineering 12
18-482 Telecommunications Technology and Policy for the Internet Age 12
18-487 Introduction to Computer Security 12
18-540 Rapid Prototyping of Computer Systems 12
19-101 Introduction to Engineering and Public Policy 12
19-211 Ethics and Policy Issues in Computing 9
19-325 Technology and Policy Writing for Lay Audiences 9
19-402 Telecommunications Technology and Policy for the Internet Age 12
19-411 Global Competitiveness: Firms, Nations and Technological Change 9
19-432 Special Topics: Bitcoin and Cryptocurrencies 6
27-410 Computational Techniques in Engineering 12
33-100 Basic Experimental Physics 6
33-115 Physics for Future Presidents 9
33-124 Introduction to Astronomy 9
33-232 Mathematical Methods of Physics 10
42-201 Professional Issues in Biomedical Engineering 3

All Electrical and Computer Engineering graduate courses [18-6xx, 18-7xx, 18-8xx, 18-9xx] cannot be used for this requirement. In general, any MCS or CIT courses that are cross-listed with SCS courses or have significant mathematical or computational content cannot be used for this requirement. Consult with a CS undergraduate advisor about any course to be used for the Science and Engineering requirement before registration.

Humanities and Arts
All candidates for a B.S. degree in the School of Computer Science must complete a minimum of 63 units offered by the College of Humanities & Social Sciences and/or the College of Fine Arts as prescribed below. Students pursuing a Bachelor’s in Computer Science and Art (http://coursecatalog.web.cmu.edu/servicesandoptions/intercollegeprograms/bxaintercollege/#bcsacurriculumtext) should consult the general education requirements for that program.

A. Freshman Writing Requirement (9 units)
Complete one of the following writing options for 9 units:
76-101 Interpretation and Argument 9
76-102 Advanced First Year Writing: Special Topics (by invitation only) 9
or two of these three writing minis for 9 units total:
76-106 Writing about Literature, Art and Culture 4.5
76-107 Writing about Data 4.5
76-108 Writing about Public Problems 4.5

B. Breadth Requirement (minimum 27 units: 9 units each)
Complete three courses, one each from Category 1, Category 2, and Category 3. Students may use two minis totaling 9 units or more to satisfy one of the categories, with permission of the Assistant Dean for Undergraduate Education, if the minis meet the goals of the desired category. NOTE: Artificial intelligence majors replace Category 1 with Category 1A: Cognitive Studies which is a subset of Category 1.

Category 1 (for Computational Biology and Computer Science majors): Cognition, Choice and Behavior - this requirement explores the process of thinking, decision making, and behavior in the context of the individual.
70-311 Organizational Behavior 9
80-130 Introduction to Ethics 9
80-150 Nature of Reason 9
80-180 Nature of Language 9
80-221 Philosophy of Social Science 9
80-241 Ethical Judgments in Professional Life 9
Category 3 (all SCS majors): Cultural Analysis - this requirement seeks to recognize cultures that have shaped and continue to shape the human experience; courses in this category are usually either broad in place, time, or cultural diversity.

57-173 Survey of Western Music History 9
60-205 Critical Theory in Art III 9
62-306 Music-Cinema-Culture 9
62-371 Photography, The First 100 Years, 1839-1939 9
70-342 Managing Across Cultures 9
76-213 Books You Should Have Read By Now 9
76-227 Comedy 9
76-232 Introduction to Black Literature 9
76-239 Introduction to Film Studies 9
76-241 Introduction to Gender Studies 9
79-104 Global Histories 9
79-201 Introduction to Anthropology 9
79-202 Flesh and Spirit: Early Modern Europe, 1400-1750 9
79-223 Mexico: From the Aztec Empire to the Drug War 9
79-226 African History: Earliest Times to 1780 9
79-229 The Origins of the Palestinian-Israeli Conflict, 1880-1948 9
79-230 Arab-Israeli Conflict Since 1948 9
79-240 Development of American Culture 9
79-241 African American History: Africa to the Civil War 9
79-242 African American History: Reconstruction to the Present 9
79-261 The Last Emperors: Chinese History and Society, 1600-1900 9
79-262 Modern China: From the Birth of Mao ... to Now 9
79-265 Russian History: Tsar, Power, and Rebellion 9
79-281 Introduction to Religion 9
79-282 Europe and the World Since 1800 9
79-311 PaleolKitchen: Food and Cooking in the Ancient World 9
79-316 Photography, the First 100 Years, 1839-1939 9
79-333 Sex, Gender & Anthropology 9
79-345 Roots of Rock & Roll 9
79-350 Early Christianity 9
79-368 Un-natural Disasters: Societies and Environmental Hazards in Global Perspective 9
79-395 The Arts in Pittsburgh 9
79-396 Music and Society in 19th and 20th Century Europe and the U.S. 9
80-100 Introduction to Philosophy 9
80-250 Ancient Philosophy 9
80-251 Modern Philosophy 9
80-253 Continental Philosophy 9
80-254 Analytic Philosophy 9
80-255 Pragmatism 9
80-261 Experience, Reason, and Truth 9
80-276 Philosophy of Religion 9
82-267 Topics in Italian Language & Culture 9
82-273 Introduction to Japanese Language and Culture 9
82-293 Russian Cinema: From the Bolshevik Revolution to Putin's Russia 9
82-294 19th Century Russian Masterpieces 9
82-303 French & Francophone Cultures 9
82-304 French & Francophone Sociolinguistics 9
82-314 Literature of the Arabic-speaking World 9
82-327 The Emergence of the German Speaking World 9
82-333 Introduction to Chinese Language and Culture 9
82-342 Spain: Language and Culture 9
82-343 Latin America: Language and Culture 9
82-344 U.S. Latinos: Language and Culture 9
82-345 Introduction to Hispanic Literary and Cultural Studies 9

C. Humanities and Arts Electives (minimum 27 units)
Complete 3 non-technical courses of at least 9 units each from any of the departments in the College of Humanities & Social Sciences or the College of Fine Arts. Some of the courses taught in these units are considered
technical courses and may not be used to satisfy this requirement (see Deletions below). Additionally, a select set of courses from Business Administration and from Environmental and Public Policy can also count for this requirement (see Additions below). Students may combine humanities/arts courses with lower units together to form a single course of 9 units or more. Students are encouraged, but not required, to take courses from different departments to gain additional breadth and to create new opportunities for engagement with the university community.

The most up-to-date list of additions and deletions can be found at http://www.csd.cs.cmu.edu/content/bsecs-humanities-and-arts-requirements (http://www.csd.cs.cmu.edu/content/bsecs-humanities-and-arts-requirements/) and supersedes the lists given below. Consult with a CS undergraduate advisor for additional information.

Deletions
The following courses may not count toward the unconstrained electives in Humanities and Arts in SCS due to the technical (computing and/or mathematical) nature of the courses:

<table>
<thead>
<tr>
<th>Course Code</th>
<th>Course Title</th>
<th>Units</th>
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<tbody>
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<td>36-200</td>
<td>Reasoning with Data</td>
<td>9</td>
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<tr>
<td>36-202</td>
<td>Methods for Statistics &amp; Data Science</td>
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<tr>
<td>36-207</td>
<td>Probability and Statistics for Business Applications</td>
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<td>36-208</td>
<td>Regression Analysis</td>
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<tr>
<td>36-217</td>
<td>Probability Theory and Random Processes</td>
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<tr>
<td>36-220</td>
<td>Engineering Statistics and Quality Control</td>
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<tr>
<td>36-225</td>
<td>Introduction to Probability Theory</td>
<td>9</td>
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<td>36-226</td>
<td>Introduction to Statistical Inference</td>
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<td>36-247</td>
<td>Statistics for Lab Sciences</td>
<td>9</td>
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<tr>
<td>36-303</td>
<td>Sampling, Survey and Society</td>
<td>9</td>
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<tr>
<td>36-304</td>
<td>Biostatistics</td>
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<tr>
<td>36-309</td>
<td>Experimental Design for Behavioral &amp; Social Sciences</td>
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<tr>
<td>36-314</td>
<td>Biostatistics</td>
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<td>36-315</td>
<td>Statistical Graphics and Visualization</td>
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<tr>
<td>36-326</td>
<td>Mathematical Statistics (Honors)</td>
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<tr>
<td>36-350</td>
<td>Statistical Computing</td>
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<td>36-401</td>
<td>Modern Regression</td>
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<td>36-402</td>
<td>Advanced Methods for Data Analysis</td>
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<tr>
<td>36-410</td>
<td>Introduction to Probability Modeling</td>
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<tr>
<td>36-412</td>
<td>Time Series</td>
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<tr>
<td>36-459</td>
<td>Statistical Models of the Brain</td>
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<tr>
<td>36-461</td>
<td>Special Topics: Statistical Methods in Epidemiology</td>
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<tr>
<td>36-462</td>
<td>Special Topics: Data Mining</td>
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<td>36-463</td>
<td>Special Topics: Multilevel and Hierarchical Models</td>
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<tr>
<td>36-464</td>
<td>Special Topics: Applied Multivariate Methods</td>
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<td>36-468</td>
<td>Special Topics: Text Analysis</td>
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<tr>
<td>36-490</td>
<td>Undergraduate Research</td>
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<td>36-492</td>
<td>Topic Detection and Document Clustering</td>
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<td>36-494</td>
<td>Astrostatistics</td>
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<td>51-224</td>
<td>CD: Web Design</td>
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<tr>
<td>51-257</td>
<td>Introduction to Computing for Creative Practices</td>
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<td>51-327</td>
<td>Design Center: Introduction to Web Design</td>
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<tr>
<td>51-328</td>
<td>Design Center: UX for Digital Systems</td>
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<tr>
<td>67-211</td>
<td>Business Oriented Sys:History, Des &amp; Dev-Lens of CoBOL Programming Language</td>
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<td>67-240</td>
<td>Mobile Web Design &amp; Development</td>
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<td>67-250</td>
<td>The Information Systems Milieux</td>
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<td>67-261</td>
<td>Information Design Fundamentals</td>
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<td>Database Design and Development</td>
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<td>Application Design and Development</td>
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<td>67-279</td>
<td>Introduction to Geographical Information Systems</td>
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<td>67-306</td>
<td>Special Topics: Management of Computer and Information Systems</td>
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<td>67-308</td>
<td>Innovation Studio: Health Care Information Systems</td>
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<td>67-309</td>
<td>Special Topics: Information Assurance and Security</td>
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<td>67-317</td>
<td>Mobile Web Development and Usability Testing</td>
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<td>Global Technology Consulting Groundwork</td>
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<td>67-324</td>
<td>Accelerating Innovation and Entrepreneurship</td>
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<td>Mobile to Cloud: Building Distributed Applications</td>
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<td>Organizational Intelligence in the Information Age</td>
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<tr>
<td>67-373</td>
<td>Information Systems Consulting Project</td>
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<tr>
<td>67-390</td>
<td>Independent Study in Information Systems</td>
<td>Var.</td>
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<tr>
<td>67-391</td>
<td>Independent Study in Information Systems</td>
<td>Var.</td>
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<tr>
<td>67-440</td>
<td>DeTaTe Mobile Application Design &amp; Development</td>
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<tr>
<td>67-442</td>
<td>Mobile Application Development in iOS</td>
<td>9</td>
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<tr>
<td>67-475</td>
<td>Innovation in Information Systems</td>
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<tr>
<td>67-490</td>
<td>Practicum in Information Systems</td>
<td>Var.</td>
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<tr>
<td>73-230</td>
<td>Intermediate Microeconomics</td>
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<tr>
<td>73-240</td>
<td>Intermediate Macroeconomics</td>
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<tr>
<td>73-274</td>
<td>Econometrics I</td>
<td>9</td>
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<tr>
<td>73-347</td>
<td>Game Theory Applications for Economics and Business</td>
<td>9</td>
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<tr>
<td>73-374</td>
<td>Econometrics II</td>
<td>9</td>
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<tr>
<td>76-481</td>
<td>Introduction to Multimedia Design</td>
<td>12</td>
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<tr>
<td>76-487</td>
<td>Web Design</td>
<td>12</td>
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<tr>
<td>80-110</td>
<td>Nature of Mathematical Reasoning</td>
<td>9</td>
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<tr>
<td>80-210</td>
<td>Logic and Proofs</td>
<td>9</td>
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<tr>
<td>80-211</td>
<td>Logic and Mathematical Inquiry</td>
<td>9</td>
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<tr>
<td>80-222</td>
<td>Measurement and Methodology</td>
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<tr>
<td>80-223</td>
<td>Causality and Probability</td>
<td>9</td>
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<tr>
<td>80-310</td>
<td>Formal Logic</td>
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<tr>
<td>80-311</td>
<td>Undecidability and Incompleteness</td>
<td>9</td>
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<tr>
<td>80-314</td>
<td>Causal Discovery, Statistics, and Machine Learning</td>
<td>9</td>
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<tr>
<td>80-315</td>
<td>Modal Logic</td>
<td>9</td>
</tr>
<tr>
<td>80-405</td>
<td>Game Theory</td>
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<tr>
<td>80-411</td>
<td>Proof Theory</td>
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<td>80-413</td>
<td>Category Theory</td>
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<tr>
<td>85-213</td>
<td>Human Information Processing and Artificial Intelligence</td>
<td>9</td>
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<tr>
<td>85-219</td>
<td>Biological Foundations of Behavior</td>
<td>9</td>
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<tr>
<td>85-370</td>
<td>Perception</td>
<td>9</td>
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<tr>
<td>85-414</td>
<td>Cognitive Neuropsychology</td>
<td>9</td>
</tr>
<tr>
<td>88-251</td>
<td>Empirical Research Methods</td>
<td>9</td>
</tr>
</tbody>
</table>

Additions
The following courses outside of Dietrich College and the College of Fine Arts may count toward the Humanities and Arts requirement in SCS:

<table>
<thead>
<tr>
<th>Course Code</th>
<th>Course Title</th>
<th>Units</th>
</tr>
</thead>
<tbody>
<tr>
<td>17-333</td>
<td>Privacy Policy, Law, and Technology</td>
<td>9</td>
</tr>
<tr>
<td>17-562</td>
<td>Law of Computer Technology (formerly 08-533)</td>
<td>9</td>
</tr>
<tr>
<td>19-101</td>
<td>Introduction to Engineering and Public Policy</td>
<td>12</td>
</tr>
<tr>
<td>19-402</td>
<td>Telecommunications Technology and Policy for the Internet Age</td>
<td>12</td>
</tr>
<tr>
<td>19-403</td>
<td>Policies of Wireless Systems</td>
<td>12</td>
</tr>
<tr>
<td>19-411</td>
<td>Global Competitiveness: Firms, Nations and Technological Change</td>
<td>9</td>
</tr>
<tr>
<td>32-102</td>
<td>Seapower and Maritime Affairs</td>
<td>6</td>
</tr>
<tr>
<td>32-201</td>
<td>Leadership &amp; Management</td>
<td>9</td>
</tr>
<tr>
<td>32-402</td>
<td>Leadership and Ethics</td>
<td>9</td>
</tr>
<tr>
<td>70-160</td>
<td>Graphic Media Management</td>
<td>9</td>
</tr>
<tr>
<td>70-311</td>
<td>Organizational Behavior</td>
<td>9</td>
</tr>
<tr>
<td>70-321</td>
<td>Negotiation and Conflict Resolution</td>
<td>9</td>
</tr>
<tr>
<td>70-332</td>
<td>Business, Society and Ethics</td>
<td>9</td>
</tr>
<tr>
<td>70-340</td>
<td>Business Communications</td>
<td>9</td>
</tr>
</tbody>
</table>
Honors Research Thesis

Students considering going on to graduate school in Computer Science or related disciplines should take a wide variety of Computer Science and Mathematics courses, as well as consider getting involved in independent research as early as possible. This would be no later than the junior year and can begin even earlier. Students interested in graduate school in computer science or its related areas are strongly encouraged to participate in the SCS Honors Undergraduate Research Thesis program. Additionally, graduate CS courses can be taken with permission of the instructor and in consultation with an academic advisor.

The goal of the SCS Honors Undergraduate Research Thesis Program is to introduce students to the breadth of tasks involved in independent research, including library work, problem formulation, experimentation, analysis, technical writing and public speaking. In particular, students write a survey paper summarizing prior results in their desired area of research, present a public poster session in December of their senior year describing their current progress, present their final results in an oral summary in the year-end university-wide Undergraduate Research Symposium (Meeting of the Minds) and submit a written thesis at the end of their senior year. Students work closely with faculty research advisors to plan and carry out their research. The SCS Honors Undergraduate Research Thesis (07-599) typically starts in the fall semester of the senior year, and spans the entire senior year. Students receive a total of 36 units of academic credit for the thesis work, 18 units per semester. Students should prepare their research prospectus (i.e. proposal of work) during the spring semester of their junior year, and students in this program are advised to plan their schedules carefully to ensure there is ample time to perform the required research for the thesis during the senior year.

Students interested in research are urged to consult with their undergraduate advisor and the SCS Assistant Dean no later than the end of their sophomore year in order to plan their workload effectively. Although there is no specific QPA requirement to participate, students are expected to have at least a 3.5 QPA in the core SCS topics relevant to their proposed research to be successful in their work. For those students with no background in research, they may consider using Research and Innovation in Computer Science (15-300, 9 units) as an introduction to the research process in their junior year since this course will introduce students to various research projects going on in the School of Computer Science and important skills that are needed to be an effective researcher. This course leads to a subsequent Research Practicum in Computer Science (15-400, 12 units) that allows students to complete a small-scale research study or experiment and present a research poster. Students who use 15-400 to start their senior thesis can use these units toward the required 36 units. Students should consult with their academic advisor concerning how the units earned toward the senior thesis can be used toward elective requirements for their major.

Interested juniors should submit a project prospectus of no more than three pages by the end of their junior year, although submissions over the summer prior to the senior year will also be considered for review. A prospectus must include:

- The name of the research advisor (an SCS faculty member)
- A short abstract (two paragraphs, max)
- A description of the problem to be worked on and its significance
- A tactical description of the proposed research plan, including:
  - a description of the background reading to be carried out
  - a description of the research contribution
  - a description of the expected results of the research, and
  - a reasonably detailed timeline for the thesis work
- A bibliography of related work (all references belong here)
- The signature of the research advisor, signifying endorsement of the project and willingness to supervise and evaluate it

Students who need help finding potential advisors should get in touch with the Associate Dean or Assistant Dean for Undergraduate Education. Applications to the program are due by the end of the semester prior to the start of the thesis, typically the end of the Junior Spring semester.

Students successfully completing this thesis will earn SCS College Honors and can compete for various SCS research awards given out during commencement.

Faculty

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